

# Tools for the Project

CS3203: Software Engineering Project

13 Aug 2021



# Agenda

## Tools

- Version Control System
- Project Management

## Startup SPA Development

- Development Environment
- Script check-submission.py

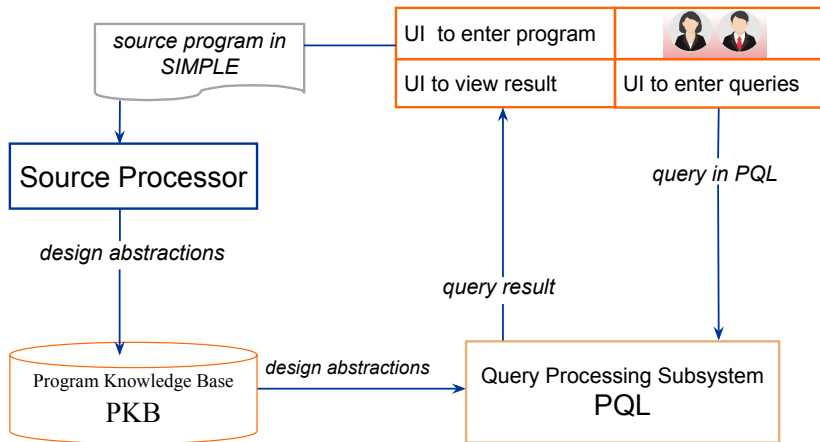
## spa-win: Visual Studio

- Project
- Build and Run

## spa-cp: CMake

- Project
- Build and Run

# SPA - Static Program Analysis Tool



# SPA - Static Program Analysis Tool

## Summary of Environment/Tools

- ▶ **Project Management:** Github
- ▶ **Source Code Management:** Github
- ▶ **DevOps/CI:** Github Actions, Travis, AppVeyor, or others
- ▶ **Language:** C++17
- ▶ **Test Framework:** VS Unit Testing or Catch
- ▶ **SPA Solution:**
  - ▶ **spa-win:** Windows and VS Enterprise 2019
  - ▶ **spa-cp:** Cross-Platform
    - ▶ **Target Environment:** Windows, MacOS or Fedora Linux
    - ▶ **IDE:** VS Enterprise 2019, CLion, or others

# SPA - Static Program Analysis Tool

## Two Target Projects

- ▶ Autotester (Mandatory - Used in grading, impl. TestWrapper)
- ▶ GUI (Optional - For your own benefit, testing etc...)

```
// a default constructor
TestWrapper::TestWrapper() {
    // create any objects here as instance variables of this class
    // as well as any initialization required for your spa program
}

// method for parsing the SIMPLE source
void TestWrapper::parse(std::string filename) {
    // call your parser to do the parsing
    // ...rest of your code...
}

// method to evaluating a query
void TestWrapper::evaluate(std::string query, std::list<std::string>& results){
    // call your evaluator to evaluate the query here
    // ...code to evaluate query...

    // store the answers to the query in the results list (it is initially empty)
    // each result must be a string.
}
```

# Version Control System - Git

Make sure you brush up on your git skills:



`https://try.github.io/`

Minimally, how to do the 3 things:

- ▶ **Git add:** Add files to be committed
- ▶ **Git commit:** Commit with message
- ▶ **Git push:** Push to remote Git server

# Version Control System - Git

- ▶ All teams **must** use the provided Git repository provided under the Github org <https://github.com/nus-cs3203>
  - ▶ Do not fork, use branches.
  - ▶ Your tutors will be added, it will be monitored.
  - ▶ Git repository will be preloaded with default SPA solution.
- ▶ For repo to be created, each team must provide the following:
  - ▶ All GitHub IDs of the members of the team.
  - ▶ Choice of startup solution (Windows or Cross-platform).
- ▶ Please fill in the required information into README.md:
  - ▶ Target Environment - Include OS and Toolchain.
  - ▶ Any additional build instructions.
  - ▶ Team members, contact details and dev. OS/Toolchain

# Project Management

All teams **must** use the provided Github team provided under the Github org <https://github.com/nus-cs3203>:

- ▶ Discussion on Github
- ▶ Issues
- ▶ Github Actions
- ▶ Wiki

Your tutors will be added, your Github group will be monitored.



# Startup SPA Development

Windows Startup SPA Solution (Official/Recommended):

Easy

VS2019 Enterprise - <https://portal.azure.com/>

Cross-platform Startup SPA Solution:

Not so Easy

**IDE:**

- ▶ VS2019 Enterprise - <https://portal.azure.com/>
- ▶ Clion with Make

**Target Environment:** ▶ Windows ▶ MacOS ▶ Linux

# C++ Development

All teams **must** use C++17, only STL *without* external libraries. If teams wish to make any changes, they must seek permission.

- ▶ Compiling:
  - ▶ Turning source code into object code
  - ▶ VS2019: Additional Include Directories
- ▶ Linking:
  - ▶ Combining all the object code with the libraries into binaries
  - ▶ VS2019: Additional Dependencies
- ▶ Building:
  - ▶ The whole sequence from compiling to linking

Your tutors will be added, your Github group will be monitored.

# C++ Development

There are usually 2 build targets:

- ▶ Debug:
  - ▶ PDB files are created: a lot more code added into your code to enable debugging
  - ▶ Not optimized, when compared to Release
- ▶ Release:
  - ▶ Optimized
  - ▶ What we will run our tests on

Note: We will use x86 Debug and Release and not x86\_64

# Script check-submission.py

Its a python tool that you should run to make sure your project satisfy the basic submission requirements (you should still check the requirements)!

```
$ python check-submission.py
```

```
This script will check for basic compliance with the submission requirements.  
Disclaimer: you are still responsible for your submission, this check is by  
no means complete.
```

---

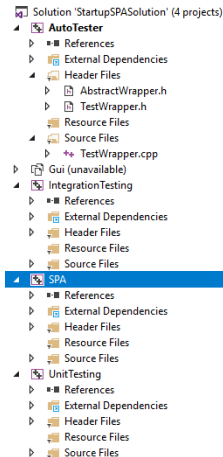
```
[Failed] - Team number must be valid.
```

# spa-win: Visual Studio

## Notes:

- ▶ All will need to run on Windows with Visual Studio 2019.
- ▶ The easy way to start!
- ▶ Official and recommended development
- ▶ GUI Development is available (optional)
- ▶ Easy and integrated test framework - VS Unit Testing
- ▶ Members on MacOS/Linux will need to run Windows with VS

# spa-win: Visual Studio



- ▶ **AutoTester:** Build to get AutoTester.exe for your SPA
- ▶ **IntegrationTesting:** Implement IntegrationTest.cpp and test classes, build and run for integration testing for your SPA
- ▶ **Empty SPA project:** Fill in the code for your SPA
- ▶ **UnitTesting:** Implement UnitTest.cpp and test classes, build and run for unit testing for your SPA

Notes: Do not delete the included spa libraries that come with the repository.

# spa-win: Visual Studio

```
> AutoTester.exe ..\Tests\Sample_source.txt ..\Tests\Sample_queries.txt out.xml
```

## 1. Running autotester:

1.1 Build in VS then, from the command line (cmd in Windows)

1.2 From VS in Debug mode, see run settings for parameters

## 2. Open out.xml in Mozilla Firefox to see the results

Note:

- ▶ analysis.xsl is the stylesheet and should be in the same directory with out.xml
- ▶ Depending on your Firefox version, you will need to go about:config in the URI path and change the property security.fileuri.strict\_origin\_policy to False

## spa-cp: CMake

We strongly recommend you to use the same OS/IDE/Build system across every member! Make sure your team all agree on and declare a target platform from the following:

1. Windows / VS / CMake
2. MacOS / AppleClang / CMake
3. Linux (Fedora) / GCC / CMake

Notes:

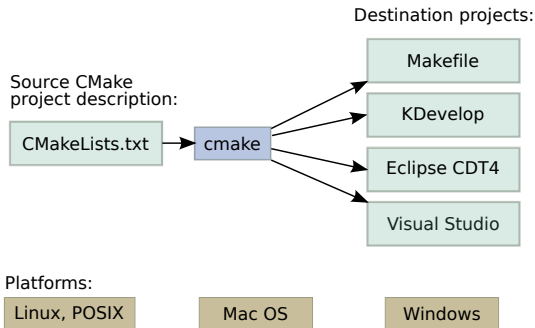
- ▶ You can mix OS/IDE/Build Systems; no additional marks will be given. Support will be given on best-effort basis.
- ▶ GUI is not recommended and not supported on CMake. Support will be given on best-effort basis.
- ▶ Catch is the testing framework used.



## spa-cp: CMake

Make sure you check out the tutorial: <https://cmake.org/cmake/help/latest/guide/tutorial/index.html><sup>1</sup>

### CMake



<sup>1</sup>img from <https://www.shlomifish.org/lecture/CMake>

## spa-cp: CMake

Similar project structure as spa-win.

- ▶ **AutoTester**: Build to get AutoTester.exe for your SPA
- ▶ **IntegrationTesting**: Implement IntegrationTest.cpp and test classes, build and run for integration testing for your SPA
- ▶ **Empty SPA project**: Fill in the code for your SPA
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Notes: Do not delete the included spa libraries that come with the repository.

## spa-cp: CMake

1. Build and Compile using your platform instructions.
2. Running from the command line (cmd in \*nix)

```
> ./autotester ../../../../tests/Sample_source.txt  
../../../../tests/Sample_queries.txt  
../../../../tests/out.xml
```

### Note:

- ▶ analysis.xsl is the stylesheet and should be in the same directory with out.xml
- ▶ Depending on your Firefox version, you will need to go about:config in the URI path and change the property security.fileuri.strict\_origin\_policy to False

## Q & A

Some parting advice:

- ▶ Use spa-win for quick tools setup; spa-cp if you want a challenge.
- ▶ Always communicate with the teaching team and your teammates; bring up problems early.
- ▶ Remember that this module is double the credits and its a difficult.
- ▶ If you can learn to work together in a team, this module will be very fulfilling.

The team leader of each team *must* register at <https://github.com/nus-cs3203/project-wiki/wiki/Version-Control-System-and-Code-Repository>.